

Program Requirements:

"Program Requirements" specify the courses required for this program. See suggested course sequence for additional information.

A major of 38 units is required for the degree.

Required core courses (29 units):

COURSE	TITLE	UNITS
<input type="checkbox"/> ART 101	Art Appreciation	3
or		
<input type="checkbox"/> ART 106	Art of the 20th Century	3
or		
<input type="checkbox"/> FILM 101	Film as Art and Communication	3
<input type="checkbox"/> ART 108	Design 1 on the Computer	3
or		
<input type="checkbox"/> GRPH 108	Design 1 on the Computer	3
<input type="checkbox"/> FILM 110	Introduction to Motion Picture and Video Production	4
<input type="checkbox"/> GRPH 111	Digital Imagery Lab	1
<input type="checkbox"/> GRPH 112	Digital Imagery	3
<input type="checkbox"/> MMAC 101	Introduction to Multimedia	2
<input type="checkbox"/> MMAC 102	Introduction to Multimedia Lab	1
<input type="checkbox"/> MMAC 112	Responsive Web Design	3
<input type="checkbox"/> PHTO 170	Digital Photography	3
<input type="checkbox"/> MUS 115	Introduction to Sound Recording & Mixing	3
<input type="checkbox"/> MMAC 129	Digital Tools for Visual Media	3

Plus a minimum of 9 units selected from any one of the areas of concentration below:

Option A: Emphasis in Digital Media

COURSE	TITLE	UNITS
<input type="checkbox"/> MMAC 125	Computer Video Editing	3
<input type="checkbox"/> MMAC 126	Introduction to Motion Graphics	3
<input type="checkbox"/> MMAC 128	Intermediate Motion Graphics	3

Option B: Emphasis in Interactive Media

COURSE	TITLE	UNITS
<input type="checkbox"/> MMAC 112	Responsive Web Design	3
<input type="checkbox"/> MMAC 114	Game and App Design	3
<input type="checkbox"/> GRPH 118	User Interface Design	3

Option C: Emphasis on Animation

COURSE	TITLE	UNITS
<input type="checkbox"/> ART 107	Introduction to Digital Art	3
<input type="checkbox"/> ART 115	Introduction to Animation	3

or		
<input type="checkbox"/> FILM 115	Introduction To Animation	3
or		
<input type="checkbox"/> MMAC 115	Introduction to Animation	3
<input type="checkbox"/> FILM 111	Intermediate Motion Picture and Video Production	4
<input type="checkbox"/> FILM 117	3D Computer Animation 1	3
or		
<input type="checkbox"/> MMAC 117	3D Computer Animation 1	3
<input type="checkbox"/> FILM 118	3D Computer Animation 2	3
or		
<input type="checkbox"/> MMAC 118	3D Computer Animation 2	3
<input type="checkbox"/> FILM 125	Computer Video Editing	3
or		
<input type="checkbox"/> MMAC 125	Computer Video Editing	3
<input type="checkbox"/> FILM 126	Introduction to Motion Graphics	3
or		
<input type="checkbox"/> MMAC 126	Introduction to Motion Graphics	3
<input type="checkbox"/> FILM 127	Digital Video Post-Production	3
or		
<input type="checkbox"/> MMAC 127	Digital Video Post-Production	3
<input type="checkbox"/> FILM 128	Intermediate Motion Graphics	3
<input type="checkbox"/> MMAC 128	Intermediate Motion Graphics	3
<input type="checkbox"/> MMAC 114	Game and App Design	3
<input type="checkbox"/> GRPH 116	Web Portfolio & Social Media	3
<input type="checkbox"/> GRPH 118	User Interface Design	3
<input type="checkbox"/> GRPH 360	Applied Design Graphics Lab 1	0 - 1.0 units
<input type="checkbox"/> MUS 116	Sound Production Techniques	3
<input type="checkbox"/> MUS 117	Electronic Music MIDI Recording	3
<input type="checkbox"/> MMAC 112	Responsive Web Design	3

Suggested Course Sequence

The "Suggested Course Sequence" is an example of how to complete the requirements plus any additional general education that may be needed. If you would like to create a personalized Student Education Plan (SEP), schedule a meeting with a counselor.

FALL SEMESTER (YEAR 1)

Course	Title	Units
<input type="checkbox"/> ART 108	Design 1 on the Computer OR	3
<input type="checkbox"/> GRPH 108	Design 1 on the Computer	3
<input type="checkbox"/> GRPH 111	Digital Imagery Lab	1
<input type="checkbox"/> GRPH 112	Digital Imagery	3
<input type="checkbox"/> MMAC 129	Digital Tools for Visual Media	3
<input type="checkbox"/> ENGL 100	Writing in Career/Tech Fields OR	4
<input type="checkbox"/> ENGL 101	Freshman Composition: Exposition	4
<input type="checkbox"/> AHC GE REQ	Category 2B: American History or Government	3
<input type="checkbox"/> AHC Grad Req	Dance or Physical Activity	.5-3

Total Units 17.5-19

Tasks:

- Complete Career Exploration
- Meet with Counselor (SEP)
- Visit library & tutoring
- Review Financial Aid Requirements
- Apply AHC Scholarship

SPRING SEMESTER (YEAR 1)

Course	Title	Units
<input type="checkbox"/> MMAC 101	Introduction to Multimedia	2
<input type="checkbox"/> MMAC 102	Introduction to Multimedia Lab	1
<input type="checkbox"/> MMAC 112	Responsive Web Design	3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE	3
<input type="checkbox"/> AHC GE REQ	Category 4B: Comm. and Analytical Thinking	3
<input type="checkbox"/> AHC Grad Req	Health Education or First Aid	3

Total Units 15 to 17

Tasks:

- Set up Jobspeaker
- Attend Career Exploration Day
- FAFSA or Dream Act due March 2
- Apply AHC Scholarship

FALL SEMESTER (YEAR 2)

Course	Title	Units
<input type="checkbox"/> FILM 110	Introduction to Motion Picture and Video Production	4
<input type="checkbox"/> MUS 118	Intro to Electronic Music	3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE	3
<input type="checkbox"/> AHC GE REQ	Category 1: Natural Science	3-4
<input type="checkbox"/> AHC GE REQ	Category 2A: Social Sciences AND/OR	3
<input type="checkbox"/> AHC Grad Req	Multicultural and Gender Studies	3

Total Units 16 TO 20

Tasks:

- Meet with a Counselor
- Develop Resume at Career Center
- Review Financial Aid Requirements
- Apply for AHC Scholarship

SPRING SEMESTER (YEAR 2)

Course	Title	Units
<input type="checkbox"/> ART 101	Art Appreciation OR	3
<input type="checkbox"/> ART 104	Art History Renaissance to Modern OR	3
<input type="checkbox"/> FILM 101	Film as Art and Communication	3
<input type="checkbox"/> PHTO 170	Digital Photography	3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE	3
<input type="checkbox"/> AHC GE REQ	Category 3: Humanities	3
<input type="checkbox"/> AHC GE REQ	Category 5: Living Skills	3

Total Units 15

Tasks:

- Apply for Degree with Counseling
- Utilize Job Search Resources
- Complete FAFSA or Dream Act by March 2
- Attend Job Fair/Career Exploration Day